

Listing of Claims:

This listing of claims will replace all prior versions, and listing, of claims in the application.

1-29. (Cancelled)

30. (New) A gaming machine, comprising:

at least one display displaying a plurality of groups of objects and a plurality of player-selectable elements separate from said plurality of groups of objects, said plurality of player-selectable elements initially concealing indicia indicative of all of said objects within said plurality of groups of objects;

an input device for receiving from a player sequential selections of said player-selectable elements; and

a central processing unit in communication with said display and said input device, in response to each of said selections received from said input device, said central processing unit instructing said display to reveal each of said objects associated with said selected one of said plurality of said player-selectable elements, said central processing unit awarding a payout associated with one of said plurality of groups whose objects have all been revealed.

31. (New) The gaming machine of claim 30, wherein each of said plurality of player-selectable elements initially conceals indicia associated with one or more of said objects.

32. (New) The gaming machine of claim 30, wherein said indicia includes a letter of the alphabet.

33. (New) The gaming machine of claim 32, wherein said each of said objects is associated with a letter of the alphabet.

34. (New) The gaming machine of claim 30, wherein said input device is a touch screen positioned over said display.

35. (New) The gaming machine of claim 30, wherein each of said plurality of groups of objects is associated with a respective payout.

36. (New) The gaming machine of claim 30, wherein said gaming machine conducts a basic game and a bonus game, said plurality of groups of objects and said plurality of player-selectable elements being associated with said bonus game.

37. (New) The gaming machine of claim 30, wherein said indicia includes a letter of the alphabet and each of said groups of objects is a mixed group of letters of the alphabet that can be rearranged to form a word.

38. (New) The gaming machine of claim 30, wherein said central processing unit is located within said gaming machine.

39. (New) The gaming machine of claim 30, wherein said at least one display includes two displays, one of said two displays for displaying said plurality of groups of objects, the other for displaying said plurality of player-selectable elements.

40. (New) A gaming machine, comprising:

at least one display displaying a plurality of groups of objects and a plurality of player-selectable elements separate from said plurality of groups of objects, said plurality of player-selectable elements initially concealing indicia indicative of said objects within said plurality of groups of objects, at least some of said plurality of selectable elements concealing indicia that can be indicative of any object within any of said plurality of groups;

an input device for receiving from a player sequential selections of said player-selectable elements; and

a central processing unit in communication with said display and said input device, in response to each of said selections received from said input device, said central processing unit instructing said display to reveal each of said objects associated with said selected one of said plurality of said player-selectable elements, said central processing unit awarding a payout associated with one of said plurality of groups whose objects have all been revealed.

41. (New) The gaming machine of claim 40, wherein each of said plurality of player-selectable elements initially conceals indicia associated with one or more of said objects.

42. (New) The gaming machine of claim 40, wherein said indicia includes a letter of the alphabet.

43. (New) The gaming machine of claim 42, wherein said each of said objects is associated with a letter of the alphabet.

44. (New) The gaming machine of claim 40, wherein said input device is a touch screen positioned over said display.

45. (New) The gaming machine of claim 40, wherein each of said plurality of groups of objects is associated with a respective payout.

46. (New) The gaming machine of claim 40, wherein said gaming machine conducts a basic game and a bonus game, said plurality of groups of objects and said plurality of player-selectable elements being associated with said bonus game.

47. (New) The gaming machine of claim 40, wherein said indicia includes a letter of the alphabet and each of said groups of objects is a mixed group of letters of the alphabet that can be rearranged to form a word.

48. (New) The gaming machine of claim 40, wherein said at least one display includes two displays, one of said two displays for displaying said plurality of groups of objects, the other for displaying said plurality of player-selectable elements.

49. (New) A gaming machine, comprising:

at least one display displaying a plurality of groups of objects and a plurality of player-selectable elements separate from said plurality of groups of objects, said plurality of player-selectable elements initially concealing indicia indicative of said objects within said plurality of groups of objects;

an input device for receiving from a player sequential selections of said player-selectable elements; and

a central processing unit in communication with said display and said input device, in response to each of said selections received from said input device, said central processing unit instructing said display to reveal each of said objects associated with said selected one of said plurality of said player-selectable elements, said central processing unit awarding a payout associated with one of said plurality of groups whose objects have all been revealed.